

## Handout: Comparison of Digital Tools for Interactive Learning

Tool	Main Use	Key Features	Strengths	Limitations
<b>H5P</b>	Interactive content creation	<ul style="list-style-type: none"><li>- Interactive videos</li><li>- Quizzes</li><li>- Timelines</li><li>- Drag &amp; drop activities</li></ul>	<ul style="list-style-type: none"><li>- Integrates into Moodle &amp; other LMS</li><li>- Wide variety of content types</li><li>- Open-source</li></ul>	<ul style="list-style-type: none"><li>- Requires some technical setup</li><li>- Limited analytics compared to others</li></ul>
<b>Moodle</b>	Full learning management system (LMS)	<ul style="list-style-type: none"><li>- Course management</li><li>- Forums &amp; assignments</li><li>- Quiz tools</li><li>- Gradebook</li></ul>	<ul style="list-style-type: none"><li>- Comprehensive LMS</li><li>- Strong user &amp; permission control</li><li>- Modular with many plugins</li></ul>	<ul style="list-style-type: none"><li>- Can be complex to set up</li><li>- Less playful/visual than gamified tools</li></ul>
<b>Kahoot</b>	Live interactive quizzes & surveys	<ul style="list-style-type: none"><li>- Live quizzes (hosted)</li><li>- Player vs player or team mode</li><li>- Polls &amp; puzzles</li></ul>	<ul style="list-style-type: none"><li>- Highly engaging &amp; competitive</li><li>- Simple interface</li><li>- Great for live sessions</li></ul>	<ul style="list-style-type: none"><li>- Works best in live settings</li><li>- Limited question types</li><li>- Some features require paid plans</li></ul>

### ✓ When to Use Each Tool

- **H5P** → When you want to create rich interactive media embedded in courses.
- **Moodle** → When you need a complete platform to deliver, track, and manage learning.
- **Kahoot** → When you want to energize live sessions with fast-paced, competitive quizzes.

